BOARD OF PUBLIC UTILITIES CITY OF CHEYENNE, WYOMING **SUMMARY OF BOARD MEETING** Monday, July 17, 2023 PAGE 1

The Board of Public Utilities of the City of Cheyenne, Wyoming assembled this day at 3:00 p.m. in the 1st Floor Conference Room of the Timothy E. Wilson Board of Public Utilities' Administration/Engineering Building, 2416 Snyder Avenue, Cheyenne, Wyoming.

Present via In-Person/Electronic Conference were:

Austin Delaney, Collections Supervisor Erin Lamb, Administrative/Public Affairs
David Cole, Capital Projects Engineer II
Elizabeth Lance, Board Attorney
Dr. Mark Rinne, City Council
Jason Sanchez, Director, City/CRE
Nathan Chapman, City/CRE
Father Tom Cronkleton, Cathedral of St. Mary
Connie Janney, Cathedral of St. Mary
Neill O'Donnell, Cathedral of St. Mary
Brad Emmons, AVI
Loren Eldridge-Looker, Trihydro

The Board approved by consent agenda:

• The minutes of the Regular Board Meeting held June 20, 2023.

The Board approved the financial statements for month-end June 30, 2023, as presented. The Board approved the vouchers for payment.

The Board approved an amended request from St. Mary for a 50% discount rate for recycled water use at the Olivet Cemetery for a one-year period.

The Board approved Amendment number eight with NOVO Benefits.

The Board approved and awarded the base bid and alternate 1 of the re-bid for the DCWRF Heat Exchanger Replacement Project to RN Civil Construction in the amount of \$771,000.00.

The Board approved and awarded the WR-05-23-Tractor bid to 21^{st} Century Equipment in the amount of \$369,807.58.

The Board approved and awarded the FY2024 Water Rehab Project Design to Inberg-Miller Engineers in the amount of \$140,080.00.

The Board approved the concept of the MOU presented and direct staff to move forward on the MOU presented.

The Board approved applying for funding not to exceed \$4,463,000, the associated resolution, and authorized the director to execute the application and all related documents.

The Board meeting adjourned at approximately 4:45 p.m.